PostgreSQL Built-in Sharding:
Enabling Big Data Management with the Blue Elephant

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Who Are We?

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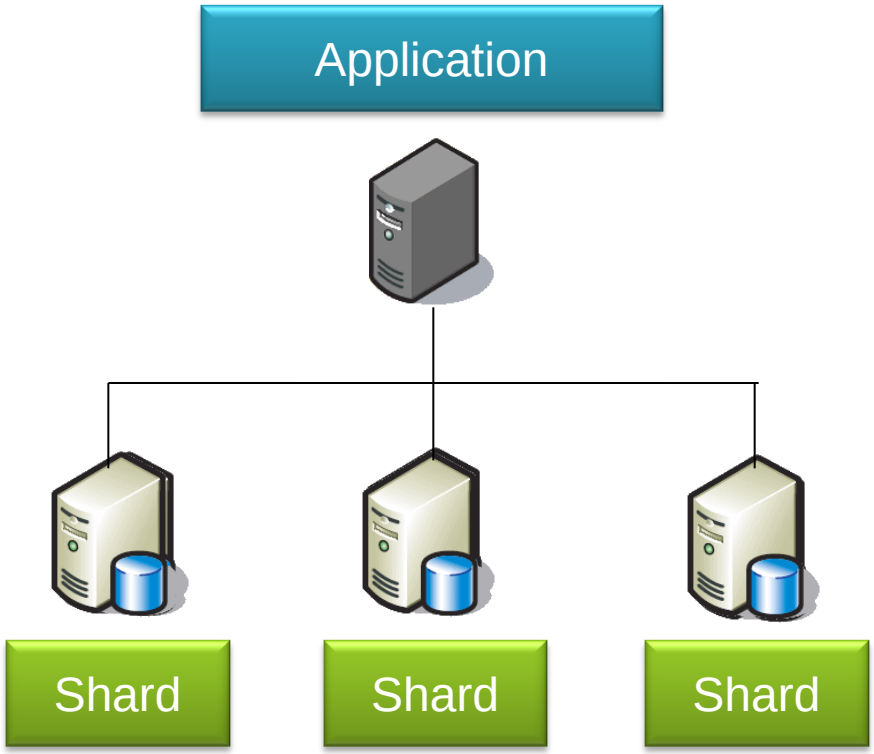
Outline

- Database Sharding
- Built-in Sharding for PostgreSQL
- Core Features for Built-in Sharding
- Demonstrations
- Concluding Remarks

Database Sharding

- **A technique to scale out databases**
  - Spreads data across multiple shards
  - Allows high read/write scaling in environments that have very large data sets



Sharding at the Application Layer

- **Common practice to scale out PostgreSQL**
- **Problems:**
  - Need to write application logic to manage shards
    - Distributed transaction is cumbersome
    - Distributed join/aggregation is cumbersome

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Sharding at the Database Layer

- **PostgreSQL external projects offer transparent sharding at the database layer:**
  - Postgres-XC
  - Postgres-XL
  - Postgres Pro
  - Citus DB

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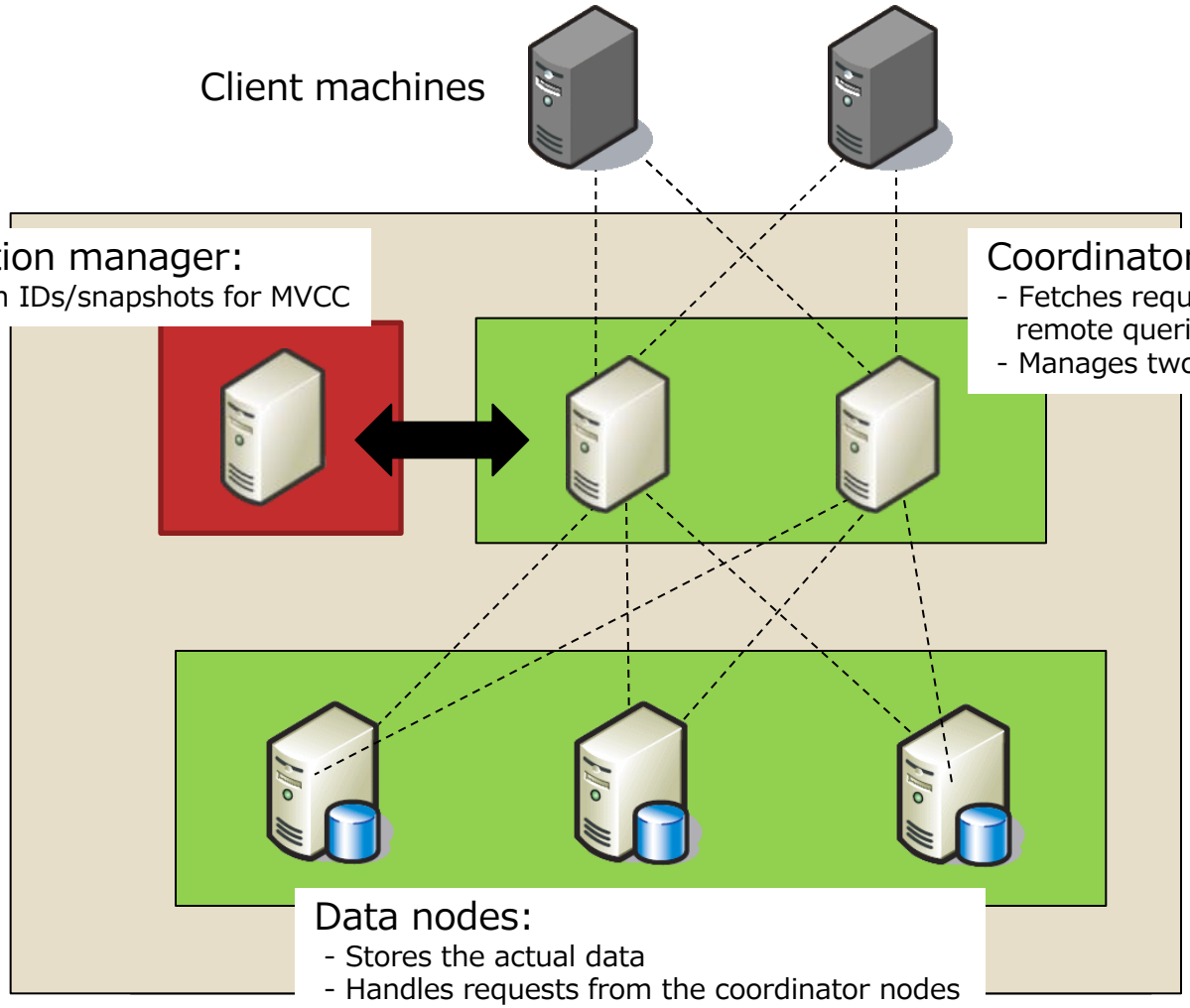
Posgres-XC: Overview

- Developed by NTT and EnterpriseDB (completed in 2014)
- Declarative table partitioning
- SQL-based remote database access
- Distributed transaction support
- Distributed join/aggregation support
- Cluster management
- Postgres-XL is a successor to Postgres-XC

Posgres-XC: Architechture



Lessons Learned from Postges-XC

- **Good**
  - Provides cutting-edge technologies for sharding
- **Not good**
  - Difficult to maintain stable quality with limited resources
  - Difficult to date with the PostgreSQL source code with limited resources

- **What we believe is**
  - Built-in sharding for PostgreSQL is the right way to go

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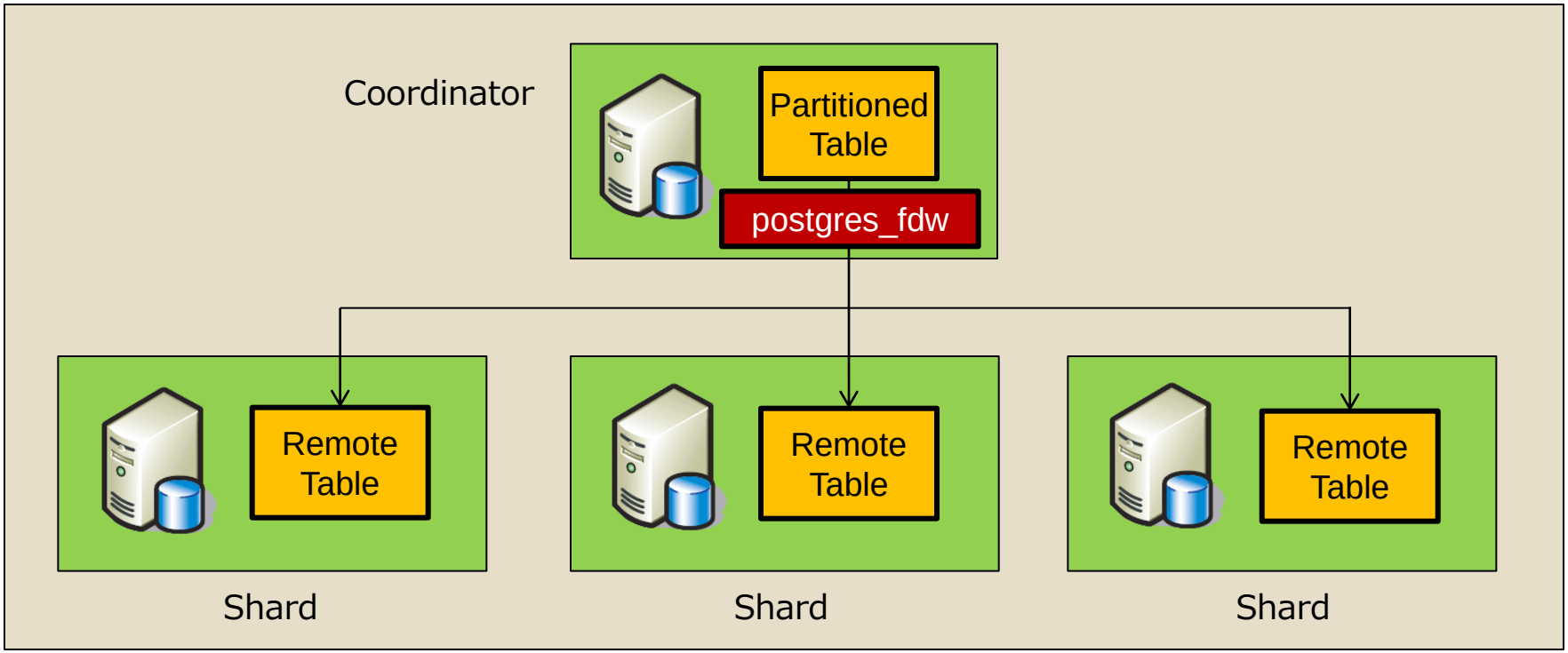
Building blocks for built-in sharding

- **What we have achieved as of PostgreSQL 10**
  - Declarative table partitioning
    - Added in PostgreSQL 10
    - Spreads data into partitions across multiple shards
    - Don’t need cumbersome setting for that anymore
    - Opens the way to many kinds of optimizations
  - SQL-based remote database access
    - Provided by Foreign Data Wrapper (FDW)
    - Pushes database operations down to shards
      - Join pushdown in PostgreSQL 9.6
      - Aggregation pushdown in PostgreSQL 10
- **What we are planning to achieve**
  - Distributed transaction support
  - Smart query planning/execution

Built-in Sharding for PostgreSQL

- **Basic architecture**

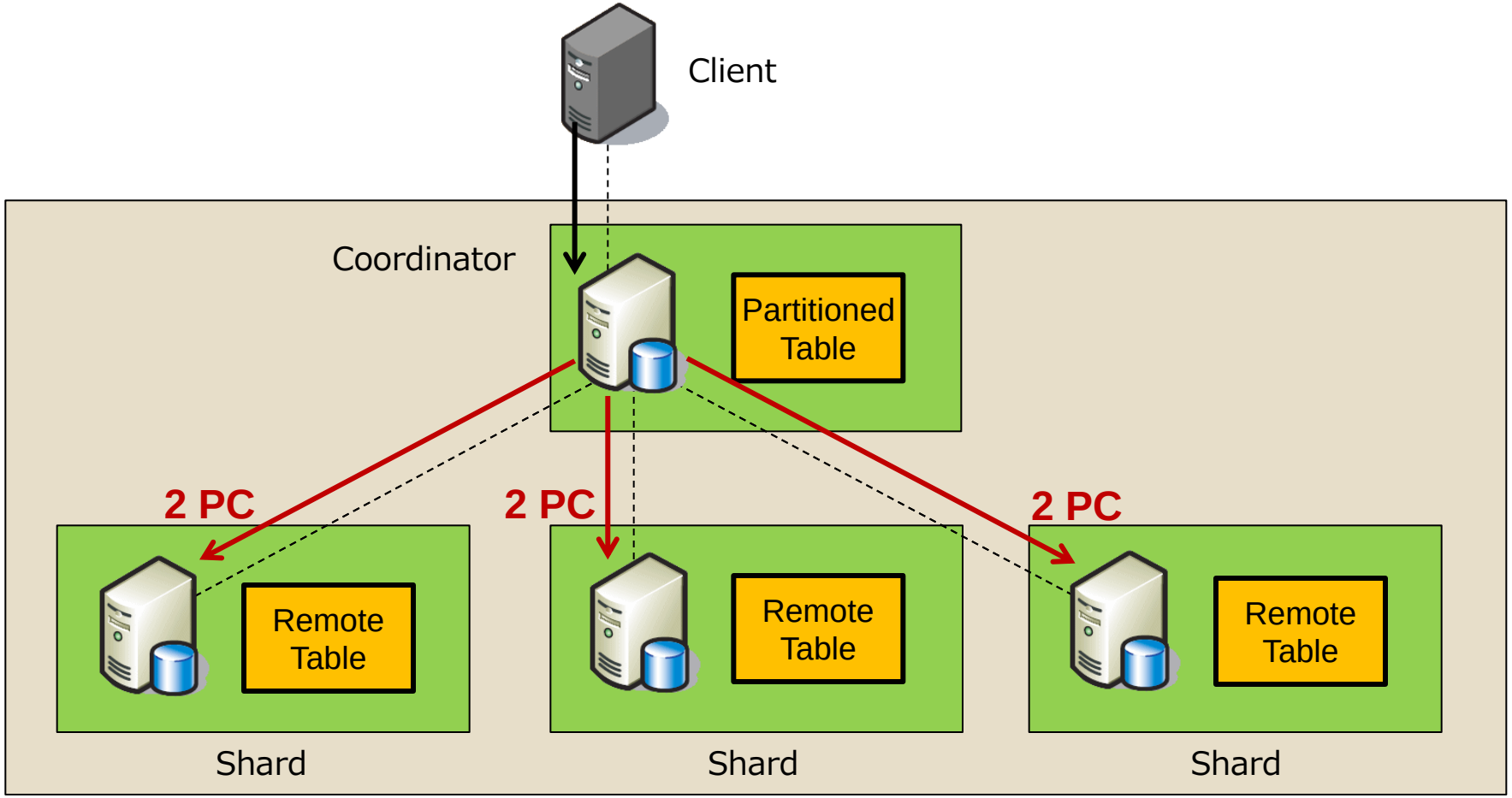


Towards OLTP/OLAP on built-in sharding

- **Missing pieces**
  - OLTP: Distributed transaction support
    - Extend transaction manager to support atomic commit/visibility
  - OLAP: Smart query planning/execution
    - Make planner more partitioning-aware
      - Distributed join/aggregation support
    - Integrate with logical replication
    - Improve executor to achieve parallelism on shards

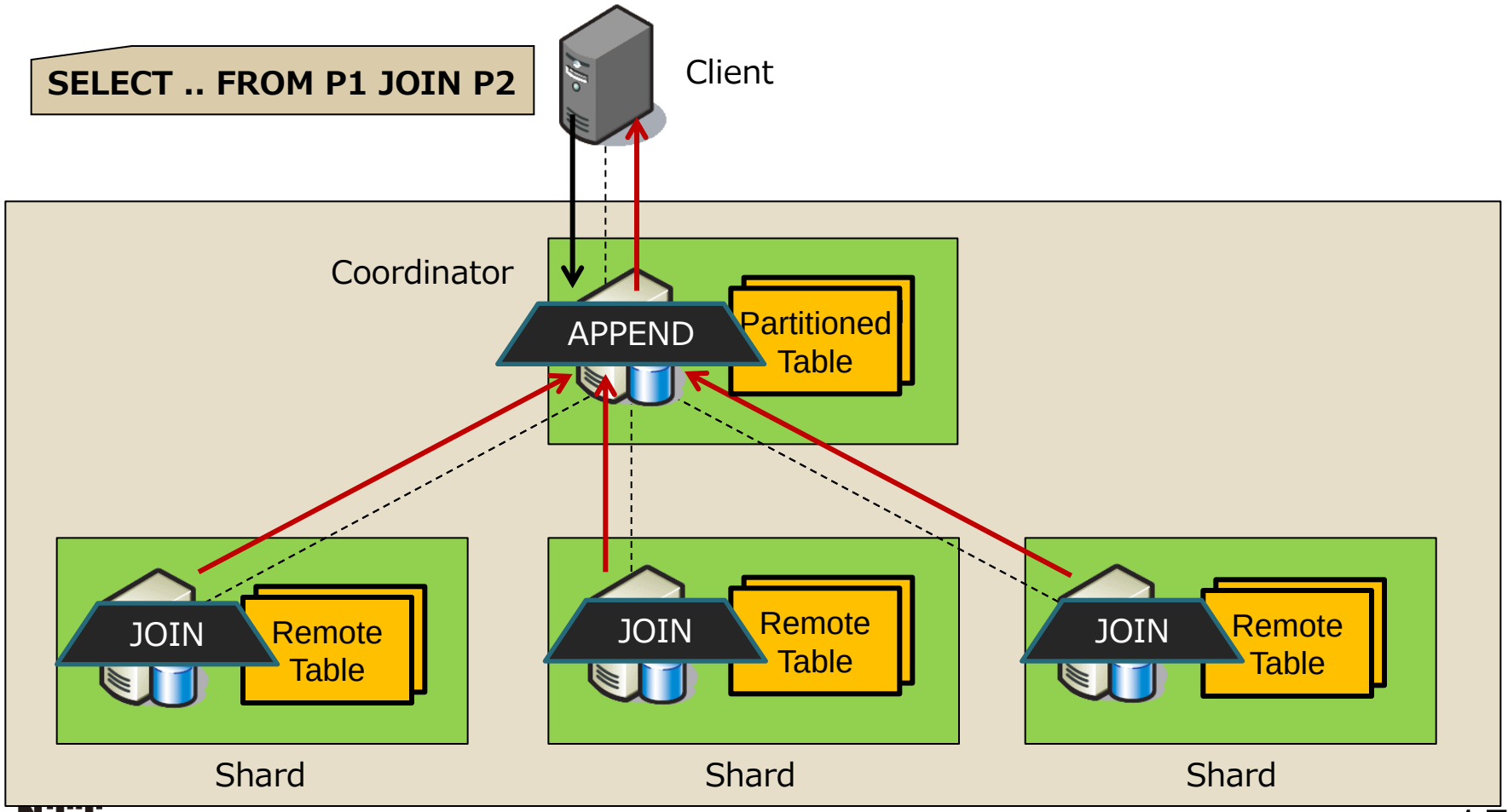
Extend Transaction Manager

- **Atomic commit**
  - Keeps transaction atomicity across shards



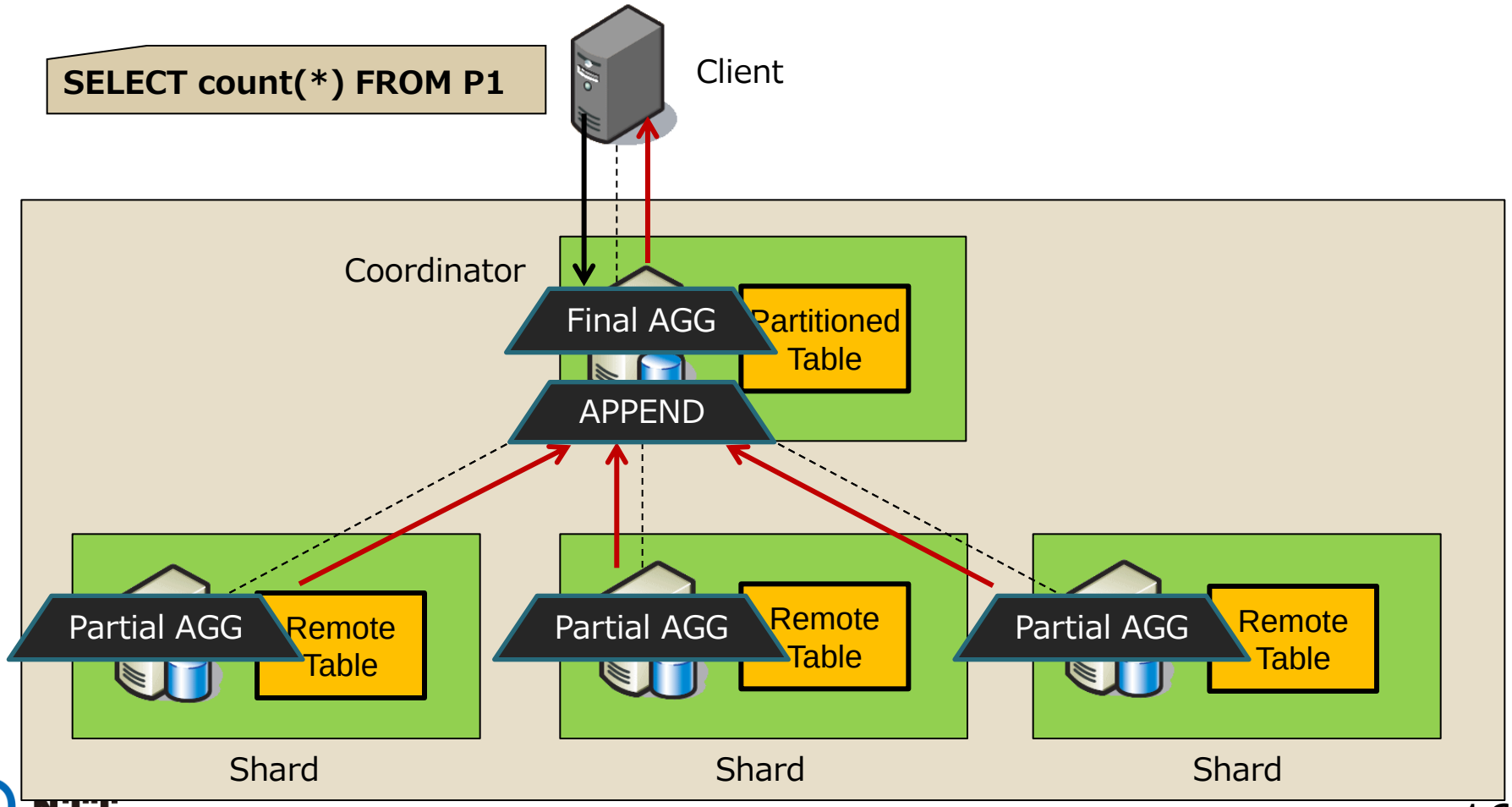
Make Planner More Partitioning-Aware

- **1. Partition-wise join**
  - Reduces cross-shard computation



Make Planner More Partitioning-Aware

- **2. Partition-wise aggregation**
  - Reduces cross-shard computation



Our Roadmap

- **PostgreSQL 11**
  - (OLTP) Atomic commit
  - (OLAP) Partition-wise join/aggregation
- **PostgreSQL 12+**
  - (OLTP) Atomic visibility
  - (OLAP) Parallelism on shards

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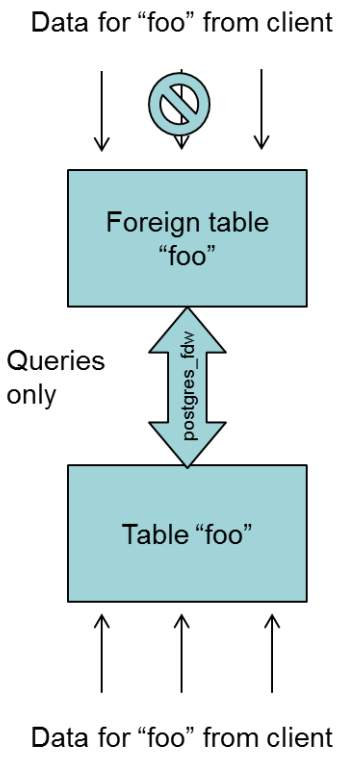
Progress up to PostgreSQL 10

- **PostgreSQL 9.3**
  - Writable foreign tables

< PG 9.3



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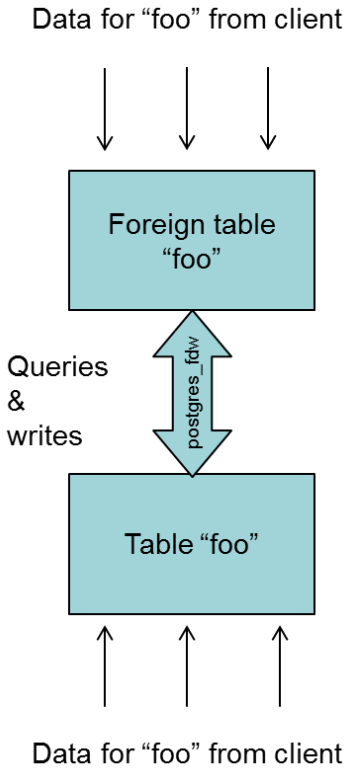
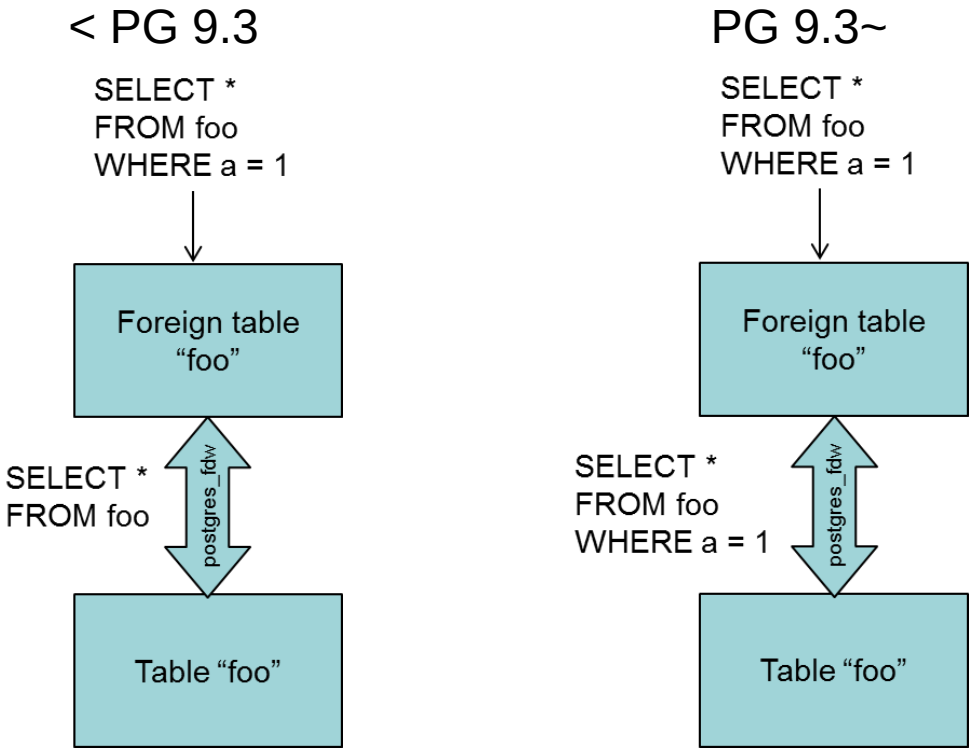


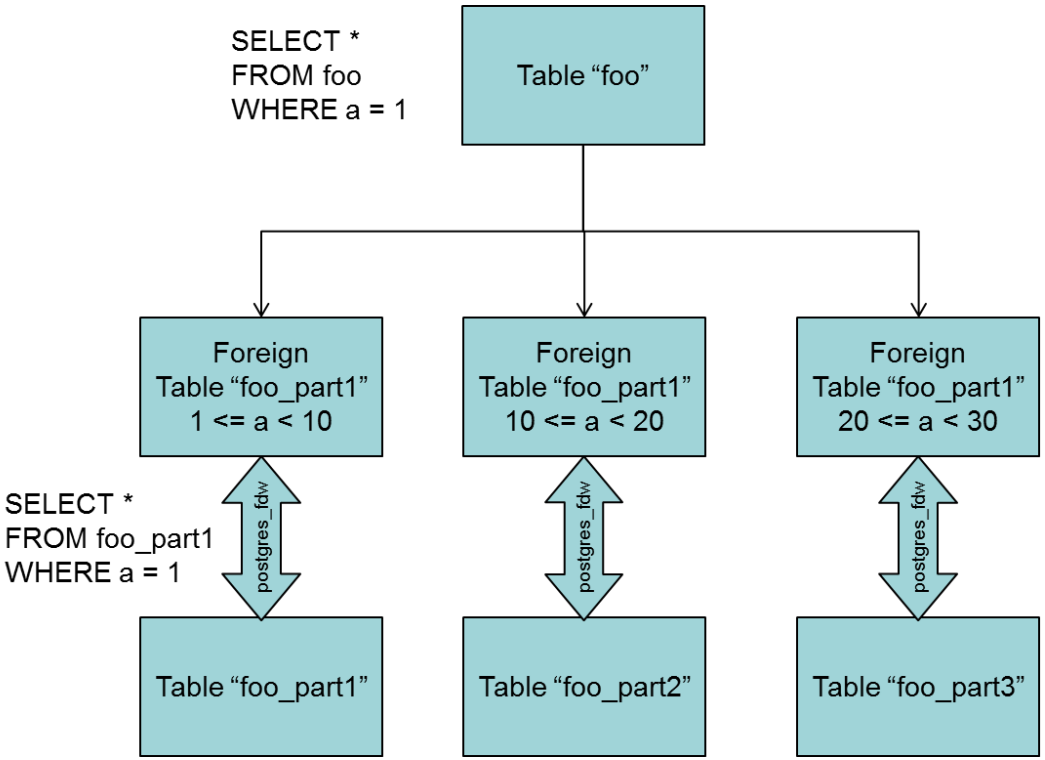
Progress up to PostgreSQL 10

- **PostgreSQL 9.3**
  - WHERE condition pushdown, etc.



Progress up to PostgreSQL 10

- **PostgreSQL 9.5**
  - **Foreign table inheritance** as one of the first pieces of infrastructure to implement built-in sharding



Progress up to PostgreSQL 10

- **PostgreSQL 9.6**
  - **Sort pushdown** to get data in desired order from the remote server

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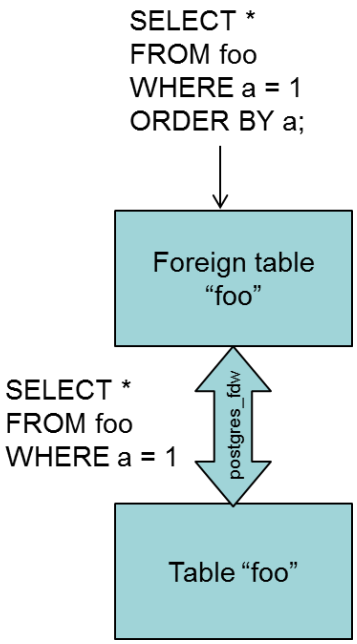

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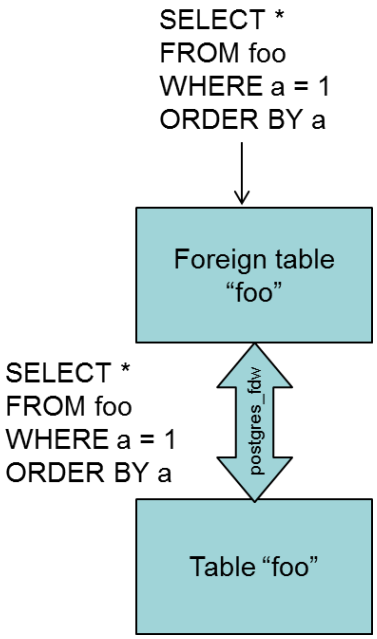

Progress up to PostgreSQL 10

- **PostgreSQL 9.6**
  - **Join pushdown** to remotely join tables known to be on the same remote server

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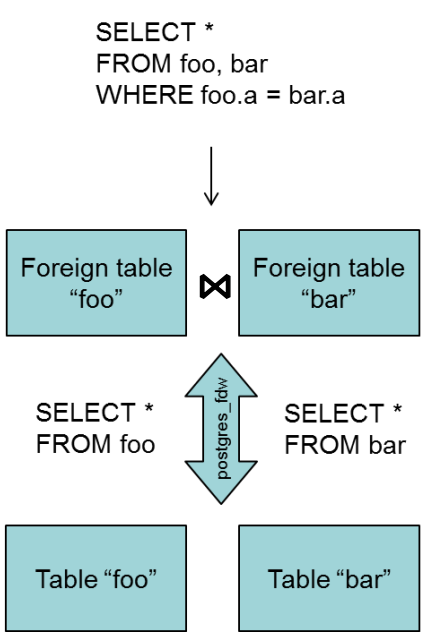

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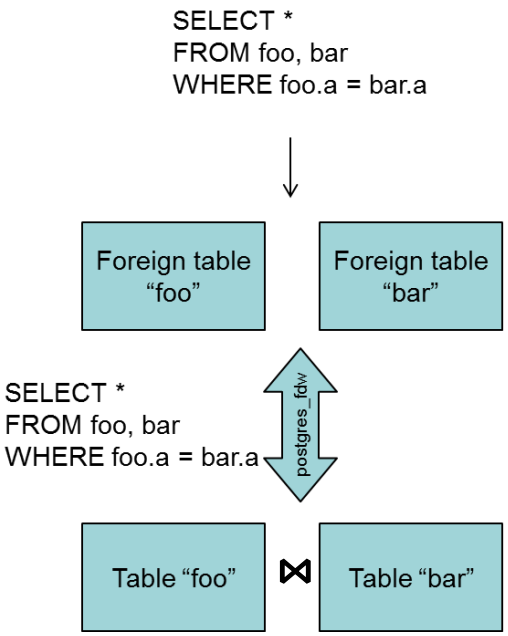
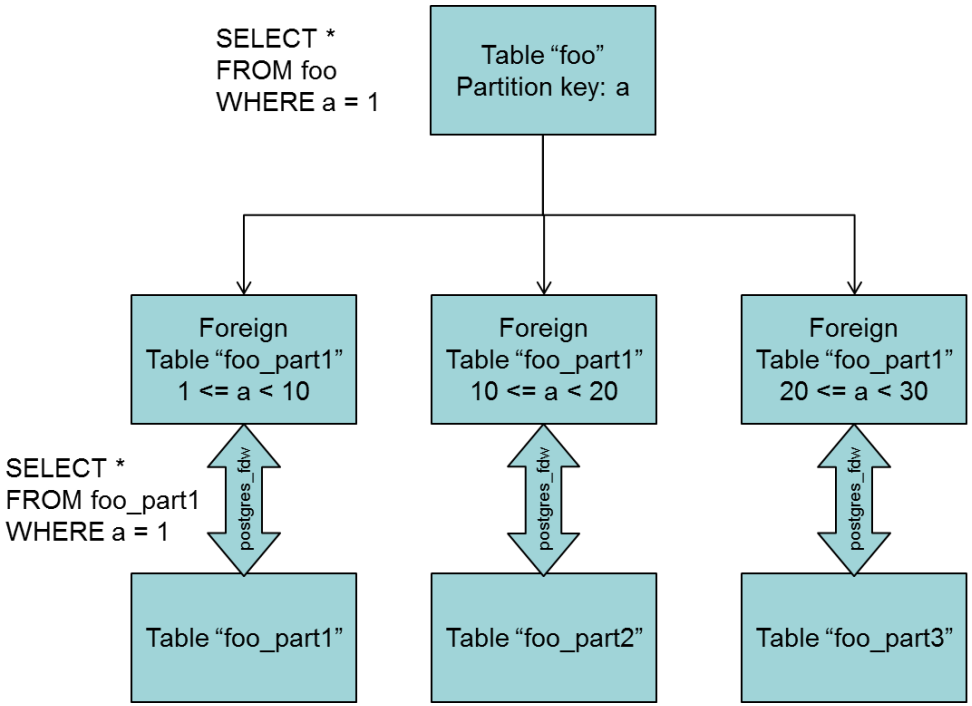


Progress up to PostgreSQL 10

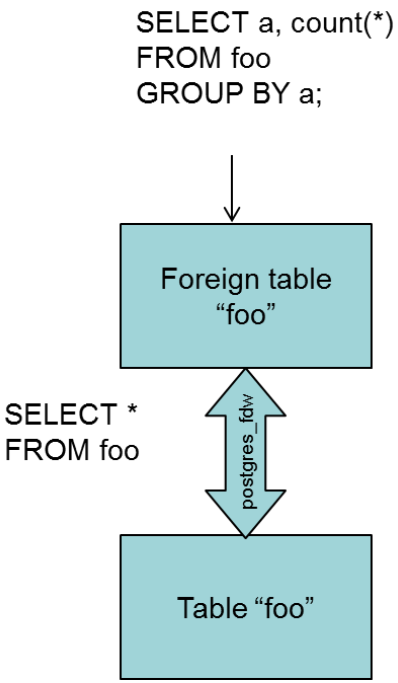
- **PostgreSQL 10**
  - **Declarative table partitioning** where individual partitions can be foreign tables



Progress up to PostgreSQL 10

- **PostgreSQL 10**
  - **Aggregate pushdown** to perform grouped or non-grouped aggregates on the remote server

< PG 10



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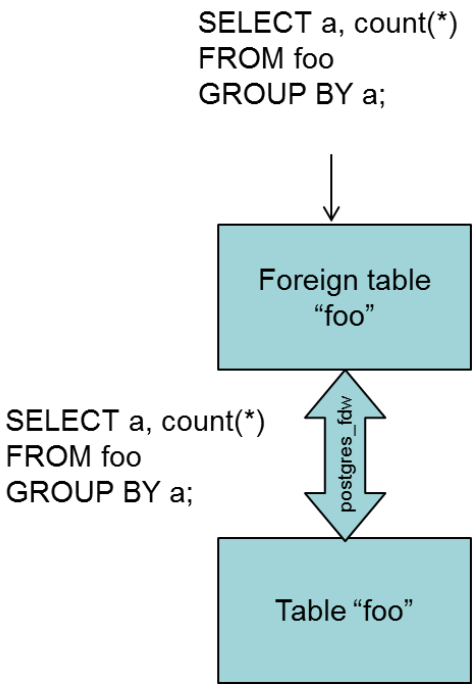

New in PostgreSQL 11

- **Basic features**
  - Hash partitioning
  - Tuple routing for foreign partitions
- **Distributed join/aggregation support**
  - Partition-wise join/aggregation
- **Distributed transaction support**
  - Atomic commit

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Hash Partitioning

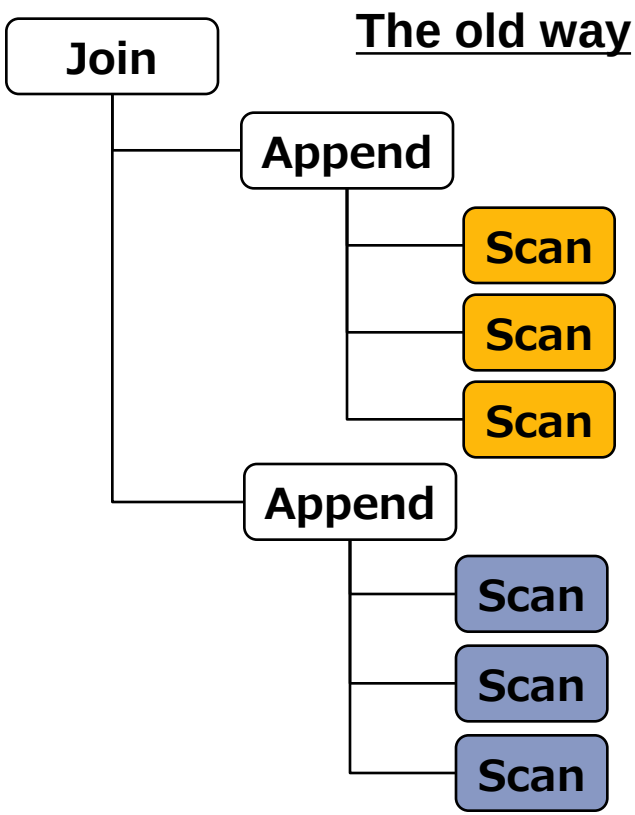
- Each partition is created by specifying a modulus and a remainder
- The data is uniformly distributed across all partitions

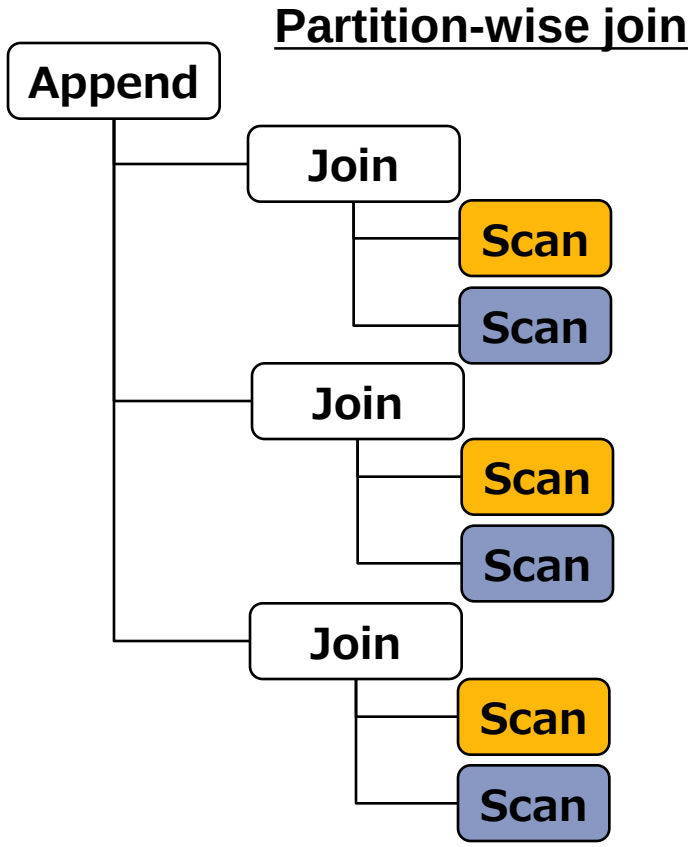
```
CREATE TABLE blogs (id int, title text, contents text)
        PARTITION BY hash (id);

CREATE TABLE blogs_1 PARTITION OF blogs
        FOR VALUES WITH (modulus 4, remainder 0);
CREATE TABLE blogs_2 PARTITION OF blogs
        FOR VALUES WITH (modulus 4, remainder 1);
CREATE TABLE blogs_3 PARTITION OF blogs
        FOR VALUES WITH (modulus 4, remainder 2);
CREATE TABLE blogs_4 PARTITION OF blogs
        FOR VALUES WITH (modulus 4, remainder 3);
```

Partition-wise Join/Aggregation

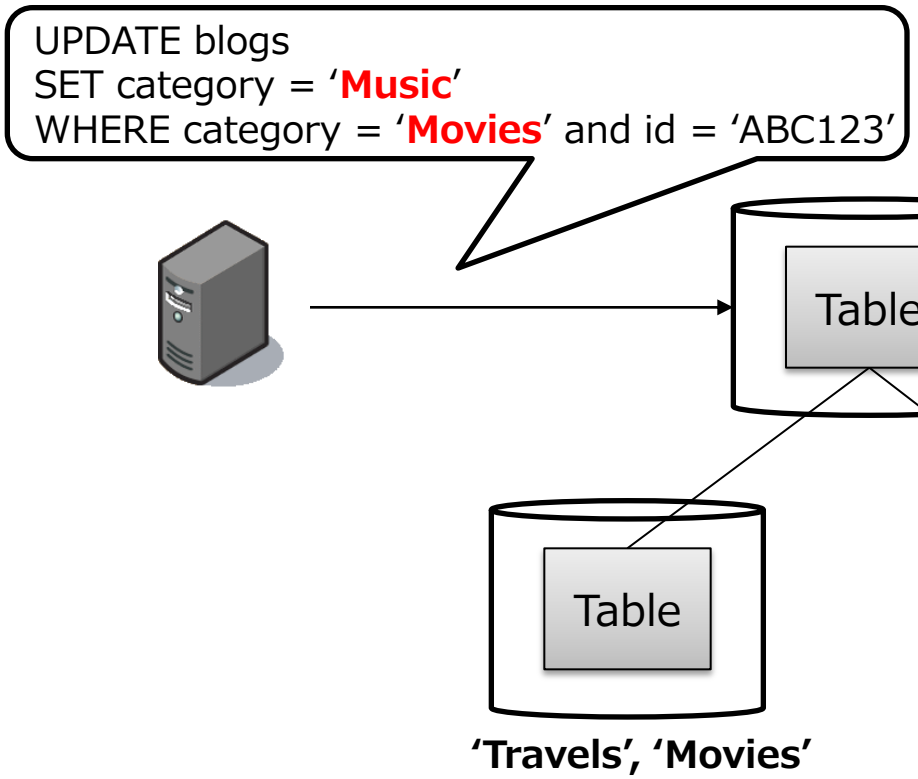
- A join between partitioned tables to be performed by joining the matching partitions
- In built-in sharding, joins are executed on each shard servers





Atomic Commit

- Distributed transaction is either committed/aborted on ALL remote servers
- In the ongoing patch, we employ two-phase commit protocol to achieve atomic commit



Q. What happen if one shard crashes during commit?

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Demo: Schema

- Two tables to store user action data on a travel-related application
- Column highlighted in green is the partition/shard key

Table “flight_bookings”

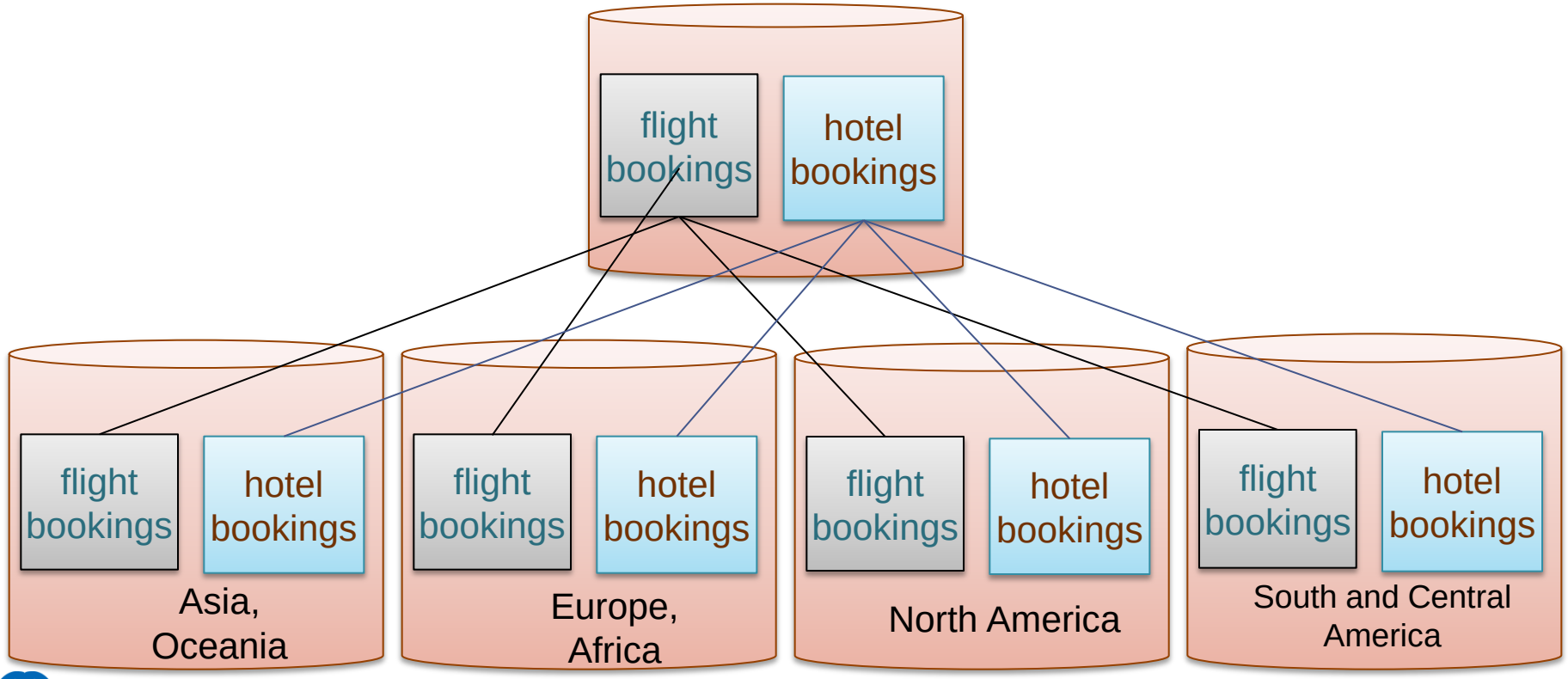
Column	Type
id	integer
user_id	integer
booked_at	timestamp without time zone
from_city	text
from_continent	text
to_city	text
to_continent	**text**

Table “hotel_bookings”

Column	Type
id	integer
user_id	integer
booked_at	timestamp without time zone
city_name	Text
continent	**text**
flight_id	integer REFERENCES flight_bookings (id)

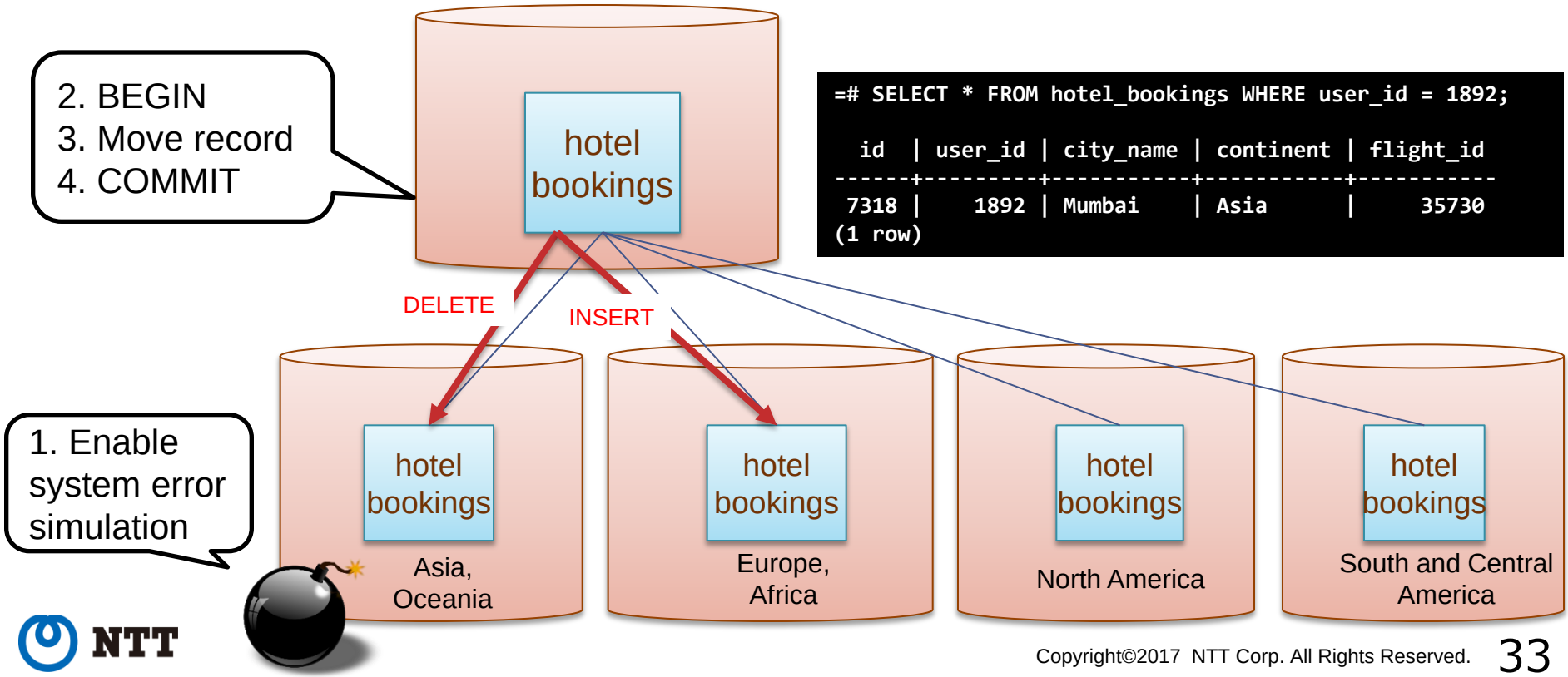
Demo: Data Layout

- 4 partitions of each table
- Since both tables are partitioned on the column containing same set of data in each table, corresponding tables on a given shard contain matching data in that column



Demo: Atomic Commit

- Transaction initiated by a user action to change the hotel booking for a given flight from ‘Mumbai’ to ‘Moscow’.
  - Causes the record to move from ‘Asia’ shard to ‘Europe’ shard
  - During commit phase, the ‘Asia’ shard fails
  - Whole transaction is aborted, so no data change occurs ☐



Demo: OLAP Query

- Query to get per-continent count of flights that have a hotel booking associated with it

```
SELECT      F.to_continent, count(*)
FROM        flight_bookings F, hotel_bookings H
WHERE       F.to_continent = H.continent AND
            F.id = H.flight_id AND
            F.booked_at > ‘2017-10-01’
GROUP BY    F.to_continent;
```

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Concluding Remarks

- **Built-in sharding**
  - Towards OLTP/OLAP on built-in sharding
  - PostgreSQL 11
    - (OLTP) Atomic commit
    - (OLAP) Partition-wise join/aggregation
  - PostgreSQL 12+
    - (OLTP) Atomic visibility
    - (OLAP) Parallelism on shards
- **Remaining work**
  - Logical replication integration
  - Orchestration
  - Monitoring
  - High availability

References

- R. Haas: From FDWs to Sharding, PGCon 2015
- S. Riggs: Logical Replication, Sharding & Multimaster Clusters, PGConf.ASIA 2016
- M. Sawada: Built-in Sharding update and future, PGConf.Russia 2017
- A. Langote, E. Fujita, K. Horiguchi, and M. Sawada: Towards Built-in Sharding in Community PostgreSQL, PGCon 2017

Thank You

- **Any questions?**