



Declarative Partitioning Has Arrived!

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@PGConf.ASIA 2017, Tokyo

Outline

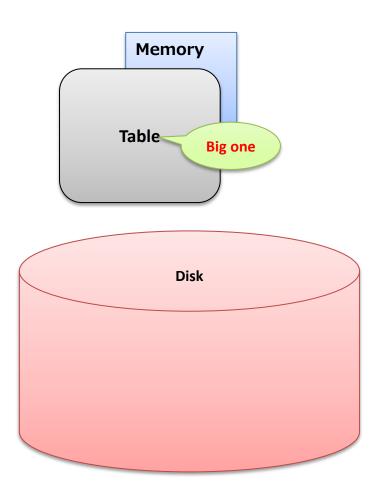


- Introduction of declarative partitioning in PostgreSQL 10 with examples
- A look at some limitations of new partitioning and plan to fix them
- Some commentary on improvements that declarative partitioning makes over table inheritance
- Introduction to partitioning planner improvements (Ashutosh)



Basics

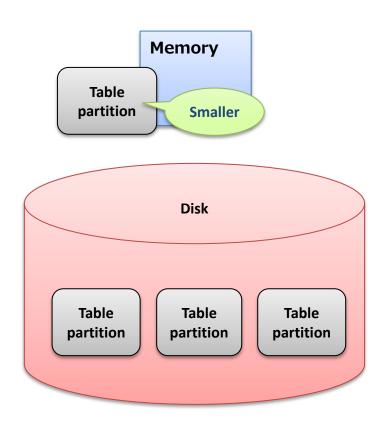






Basics







Declarative Partitioning



From PostgreSQL 10 release notes

E.1.3.4. Utility Commands

 Add table partitioning syntax that automatically creates partition constraints and handles routing of tuple insertions and updates

The syntax supports range and list partitioning.



Declarative Partitioning



```
create table users (name text)
    partition by range (lower(left(name, 1)));
create table user a to 1
    partition of users for values from ('a') to ('m');
create table user m to z
    partition of users for values from ('m') to ('z')
    partition by range (lower(left(name, 1)));
create table user m to z 1
    partition of user_m_to_z for values from ('m') to ('t');
create table user m to z 2
    partition of user m to z for values from ('t') to ('z');
```



Declarative Partitioning



```
insert into users values ('Timmy'), ('Andy'), ('Molly');
select tableoid::regclass as partition, * from users;
  partition
                 name
user a to 1 | Andy
user m to z 1 | Molly
user m to z 2 | Timmy
(2 rows)
explain (costs off) select * from users where lower(left(name, 1)) >= 'm';
                     QUERY PLAN
Append
   -> Seq Scan on user m to z 1
        Filter: (lower("left"(name, 1)) >= 'm'::text)
   -> Seq Scan on user m to z 2
         Filter: (lower("left"(name, 1)) >= 'm'::text)
(5 rows)
```



What's missing



- Hash partitioning (in Postgres 11, thanks to Amul Sul)
- A default partition to capture data without a pre-created partition (in Postgres 11, thanks to Jeevan Ladhe)
- Create partitioned indexes (maybe in Postgres 11, thanks to Alvaro Herrera)
 - Related, UNIQUE constraint and hence PRIMARY KEY on partitioned tables
- Handle UPDATE statement that causes data to change partition (maybe in Postgres 11, thanks to Amit Khandekar)
- Routing tuples to foreign partitions (maybe in Postgres 11, thanks to Etsuro Fujita)



What's missing



- Cannot use foreign key to/from partitioned tables (in Postgres 1x, thanks to You?)
- Cannot define row-level triggers on partitioned tables (*in Postgres 1x, thanks to You?*)
- Ability to change partitioning of data after-the-fact by splitting a partition or by merging partitions (in Postgres 1x, thanks to You?)
- Automatic creation of partitions for incoming data (in Postgres 1x, thanks to You?)

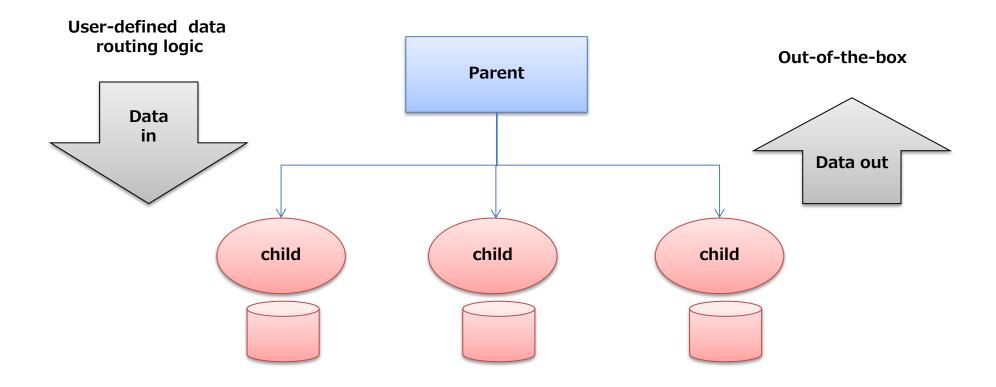




- Table inheritance feature is enough for an application to set up basic table partitioning
- But, the application will need to implement itself important details such as non-overlapping partitions, data-routing, etc.
 - If such details are implemented in the application, database doesn't know about it, so it cannot optimize for partitioned data
 - Maybe, application could implement all the partitioning optimizations itself, but that won't be very productive in the long run











- Application needs to insert data into right partitions, for which it can use database facilities like rules/triggers
- PostgreSQL has enough infrastructure to provide the "data out" feature out-of-the-box
 - Keep schema in sync between parent and child tables
 - Planner translates queries applied to parent to include child tables
- PostgreSQL also has a planner feature to optimize access to partitioned data called constraint exclusion
 - Although, application needs to add the correct CHECK constraint to child tables

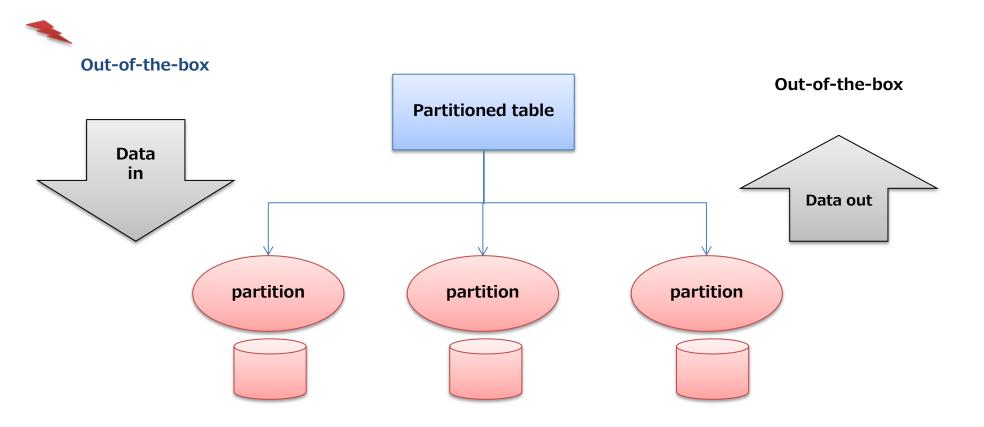




- The new table partitioning feature uses most of that infrastructure, without implementing it all from scratch
- So, overall, it doesn't look much different to the user, except some new syntax and certain features provided out-of-thebox











- Stopping here is not an option!
- Partitioning inside the database offers an opportunity to do more, especially on the planner side, because of all the metadata that's now available





Questions?

